JUST SOME RANDOM IDEAS FOR POSSIBLE ACHIEVMENTS IN THE GAME

**NB!** Achievments are basically one of the last things to implement and lowest priority rn

**Holy warrior** – participate in the conquest of Jerusalem

**Born in the Purple** – marry the daughter of Alexios

**Lord** **of** **Outremer**- hold land as vassal in Jerusalem Antioch or Edessa

**For** **Love** – marry the love of your life

**Heartbreaker** – have romantic relations with more than 2 ladies

**Heartbroken** – get rejected from your love and never marry

**Legendary** **warrior** – have Melee-weapons and Riding more or equal to 7

**Diplomat** – have more than 7 in Diplomacy

**Trader** – become a famous trader with 7 or more in Trade

**Savant** – have more than 8 in Knowledge

**Dead**-**eye** – have more than 7 in Archery

**Military** **Genius** – have more than 7 in Strategy

**Braveheart** – have Valour more than 70%

**Paragon** – have Virtue and Piety more than 60%

**Renaissance man** – have all skills equal or more than 5

**Protector of the Holy Sepulcher** – become the founder of famous knightly order in Jerusalem

**A True Knight** – have Valour, Virtue and Loyalty more or equal to 60% and Melee-weapons and Riding more than 6

**Greaco-philia** – have 70% or more relations with byzantines

**Pater familias** – have more than 2 kids

**Advocatus Ecclaessiae** – have Piety, Virtue and relations with the Church equal or more than 70%

**Benevolent conqueror –** have equal or more than 70% relations with the native population of Outremer